

# ENCHANTEDMOB, INC.

---

Digital Media Company  
Illinois, United States  
zach@enchantedmob.com

Last Updated: May 5<sup>th</sup>, 2019

Hello, and thanks for your interest in working as an Asset Developer on the EnchantedMob Production Team! Our Asset Developers work as contractors on projects to complete available assets on our Production Schedules (Job boards). Asset Developers sign up for assets that they would like to complete, which are then assigned to Asset Developers by the project's Director or Production Supervisor. We have various types of assets, such as 3D models, props, textures, rigs, and sets. You may specialize in one or more types of assets.

## **Asset Developer responsibilities:**

- + Complete assets listed via the Production Schedule by deadline
- + Incorporate feedback from Director and Production Supervisor
- + Inform Production Supervisor ASAP if unable to complete asset by deadline
- + Attend company meetings relevant to your line of work

## **Application requirements:**

- + 1-2 years of previous 3D modeling experience
- + Asset Development demo reel or series of images
- + Commercial user license to AutoDesk® Maya
- + English proficiency
- + Reliable internet connection
- + Discord account

If you can complete the above Asset Developer responsibilities and meet the application requirements, we encourage you to fill out our employment questionnaire. If we are interested in hiring you, we will invite you to an interview via Discord, Skype or by phone. We cannot guarantee a reply.

We look forward to hearing from you!

- The EnchantedMob Team