

ENCHANTEDMOB, INC.

Digital Media Company
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Last Updated: [May 5th, 2019](#)

Hello, and thanks for your interest in working as an EFX Artist on the EnchantedMob Production Team! Our EFX Artists work as contractors on projects to complete available sequences on our Production Schedules (Job boards). EFX Artists sign up for sequences that they would like to complete, which are then assigned to EFX Artists by the project's Director or Production Supervisor. We have various types of effects that need to be made, such as cloth, hair, particles, bifrost, fluids, and other environmental/elemental simulations.

EFX Artist responsibilities:

- + Complete effects listed via the Production Schedule by deadline
- + Incorporate feedback from Director and Production Supervisor
- + Inform Production Supervisor ASAP if unable to complete a simulation by deadline
- + Attend company meetings relevant to your line of work

Application requirements:

- + 1-2 years of previous 3D effects experience
- + Effects demo reel
- + Commercial user license to AutoDesk® Maya
- + English proficiency
- + Reliable internet connection
- + Discord account

If you can complete the above EFX Artist responsibilities and meet the application requirements, we encourage you to fill out our employment questionnaire. If we are interested in hiring you, we will invite you to an interview via Discord, Skype or by phone. We cannot guarantee a reply.

We look forward to hearing from you!

- The EnchantedMob Team